Rectangle using FUNCTIONS

Resubmit your rectangle program, but this time your code must be contained within a function (called rectangle or something similar) which is customizable.  The function should have at least 2 inputs - one for the length/duration in seconds of each side of the rectangle so that your function can be used multiple times to create rectangles of different sizes.

Your program file may include previous versions of your function with fewer/no inputs but MUST include the version with two inputs corresponding to the different lengths of the sides of the rectangle to be drawn.

Then convert your circle program, but this time in a function with one input parameter which changes the size of the circle that is drawn by the scribbler.